# The Invention Support Environment

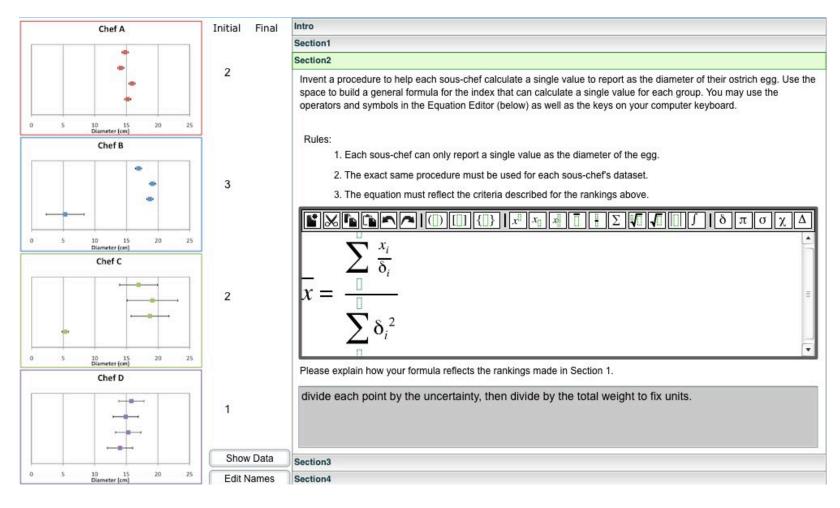
Where do we go from here?

Natasha Holmes, Ido Roll, James Day & Doug Bonn

### Context

- Invention Activities
  - Activities where students are asked to invent a method to solve a problem before being taught the domain
    - Least-squares fitting
    - Weighted Average
    - Weighted Least-squares fitting
    - Slope Uncertainty with fixed intercept
    - T-test
- Invention Support Environment
  - Computer-based learning environment built to support invention activities (Holmes, N. 2011)

# ISE: Weighted Average



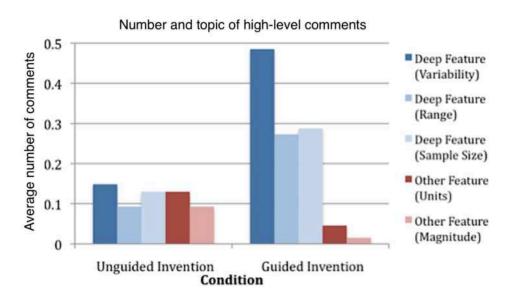
# Experimental conditions

Scaffolding stages*	<b>Treatment Group</b>	Control Group
Exploratory analysis	<ul><li>Pairwise Comparisons</li><li>Ranking</li><li>Self-explanation</li></ul>	
Planning and design	<ul><li>Build Equation</li><li>Self-explanation</li></ul>	■Build equation
Implementation	<ul><li>Apply equation</li><li>Ranking datasets</li></ul>	■Apply equation
Evaluation	Self-explanation	

<sup>\*</sup>Roll, Holmes, Day & Bonn (2012) Using metacognitive scaffolding to improve the inquiry process and its outcomes in guided invention activities

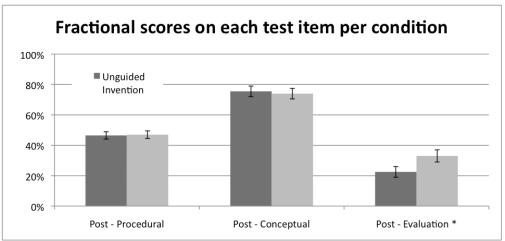
# Quality of Inventions

- Individual invention activities (Roll, et al. 2012)
  - Quality of inventions
  - Quality and quantity of self-explanations
- Slope Uncertainty/Fuel Consumption
  - Analyzed this activity in 2010, 2011



# **Domain Learning**

- Pre- and post-study statistics test
  - 5 domains
  - 3 question types:
    - Conceptual
    - Evaluation
    - Transfer



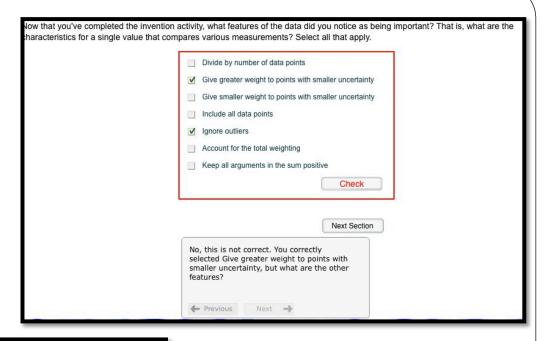
• Previous found that metacognitive scaffolding improves performance on evaluation questions but has no effect on conceptual or procedural questions.\*

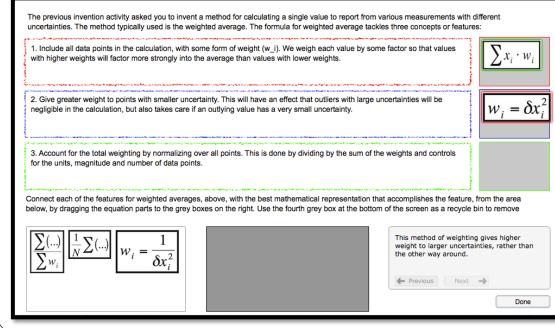
<sup>\*</sup>Holmes, N. (2011) The Invention Support Environment: Using metacognitive scaffolding and interactive learning environments to improve learning from invention. MSc. Thesis, *University of British Columbia* 

#### Instruction Tasks

• What matters

Identify features from
multiple choice list

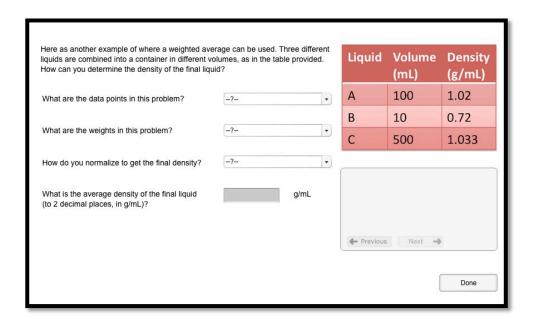




Drag and drop
 Connect features to
 mathematical
 representations

### **Practice Tasks**

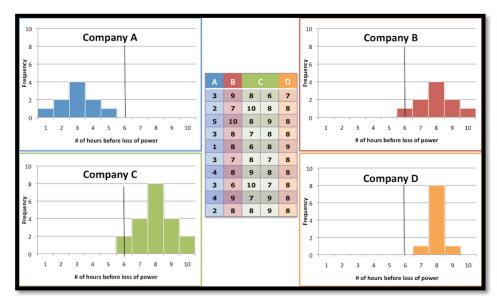
- Procedural
  - Calculate the index for different data sets
  - Self-explanations



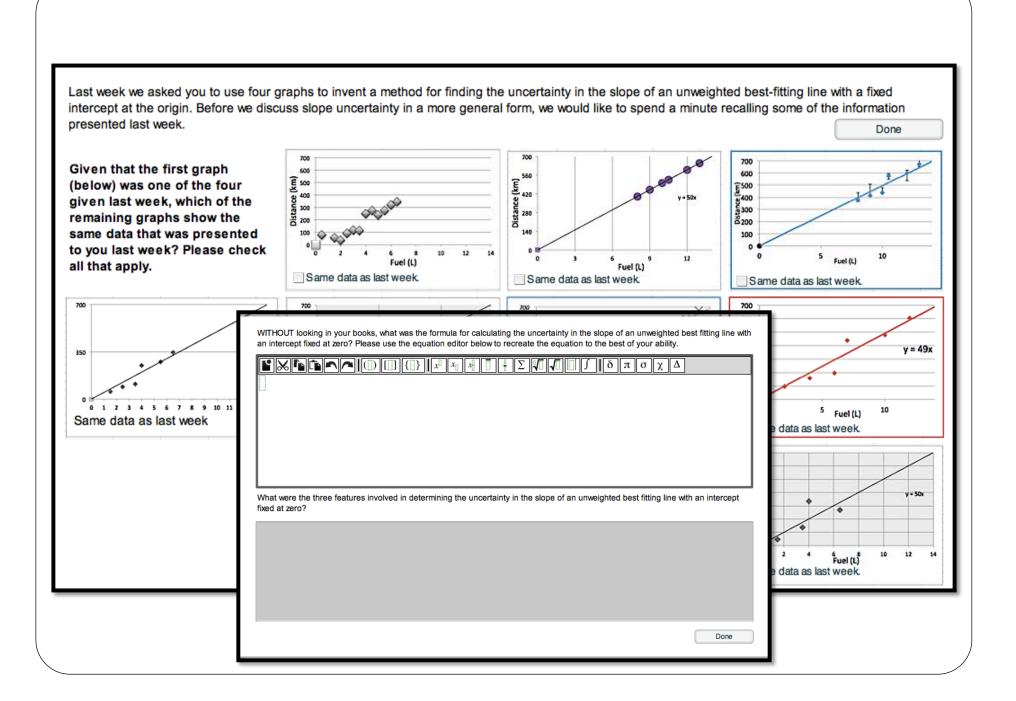
- Transfer
  - Evaluate a variation on the formula
  - Apply to a new situation

### Transfer activities

- T-test invention activity
  - Both in low scaffolding
  - Quality of inventions
  - Quality of self-explanations



- Recall data and equation
  - Which of the following graphs were used last week?
  - What was the equation from last week?
  - What were the features?



### Behaviours

- Log files of student actions throughout invention process
  - Where do they spend their time during invention activities?
  - How many solutions do they create?
  - How much evaluating are they doing?
  - Other questions I can't even think of?

### Next round of research questions?

- Motivation orientation
  - Does motivation correlate to invention performance?
  - How do invention activities affect motivation over the year?
- Case-studies
  - How do students use invention activities?
  - What self-regulated learning strategies are they using on their own?
  - What SRL strategies do we support?
  - What SRL strategies should we be supporting?